

BOWLING Rules & Regulations

The University of Akron Student Recreation & Wellness Services Intramural Sports

Participation in any and all activities within this facility and/or sponsored by The University of Akron is voluntary. All participants understand and agree that use of this facility and/or participation in an activity sponsored by the university is at their own risk and that the university is not responsible for any incidents, injuries or loss of property that may occur.

All team representatives, including players, substitutes, replaced players, coaches, trainers, spectators and/or other persons affiliated with the team are subject to the rules of the game and shall be governed by decisions of officials assigned to the game as well as the site supervisor.

GENERAL INFORMATION:

- All students, faculty or staff can participate provided they meet the eligibility requirements outlined in the Intramural Sports Participants Handbook. All participants must present a valid, physical copy, University of Akron ZipCard. **NO ID, NO PLAY!**
- All games will be played at the Eddie Elias Bowling Center, in the Student Union Game Room.
- Following three (3) weeks of regular season play, teams will advance to a single elimination playoff bracket, provided their sportsmanship rating maintains a minimum average of 9.
- Each team will consist of 4 players; a minimum of 3 is required to avoid a forfeit.
 - Teams may be comprised of any combination of males/females.
- A player may only play on one (1) team in any given league (i.e.: one single-gender team and one co-rec team).
- Each team shall designate to the Officials a player as the lane captain. This person is the only player who may communicate with the Officials.

EQUIPMENT:

- All required equipment, including bowling shoes and balls, will be available to sign-out at the Student Union Game Room, free of charge.
- Participants may choose to bring his/her own equipment, however, **bowling shoes MUST be worn.**

GAME FORMAT:

- Each match will consist of two (2) games.
- Opposing teams will compete on adjacent lanes, switching lanes after the first game.
- Late bowlers must wait until the second game before joining in if the team's first frame is already complete.
- Teams with more than 4 players may only substitute for entire games; there shall be no subs mid-game.

THE GAME:

- Individual scores from both games will be added to determine team scores for the night. **Do not clear the scoreboard until the Intramural Scorekeeper has recorded your team's score;** otherwise, your team will receive a score of zero.
 - Teams with only 3 players will only have three scores totaled; there will be no "phantom" scores in place of the missing 4th person.
- The winning team will be determined by adding the team total scores after both games are complete.
 - If a tie exists after both games, 2 players from each team will bowl 2 additional frames. The highest team score in the tiebreaker determines the winner of the match.
 - If still tied, the 2 players will continue bowling 1 frame at a time, until the tie is broken.

AWARDS:

- The winning team will receive Intramural Sports Champion T-shirts.

Updated 7/30/18